

# Visible/Near-IR vs. Uncooled Long Wave Infrared Automatic Target Recognition

*Lower Cost of ATR/Fusion by 100 Times*

*Extend Range      Non Conventional Targets*

*(for Collaborative Technology Alliance - Army Research Lab & IR&D)*

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# First ATR Flight Trials

	1970s	1980s	1990s	2000s
FLIR				
SAR				
Fusion				
Visible*				

\* 6.1 Exploratory Research

# Vis-NIR vs. Uncooled FLIR ATR

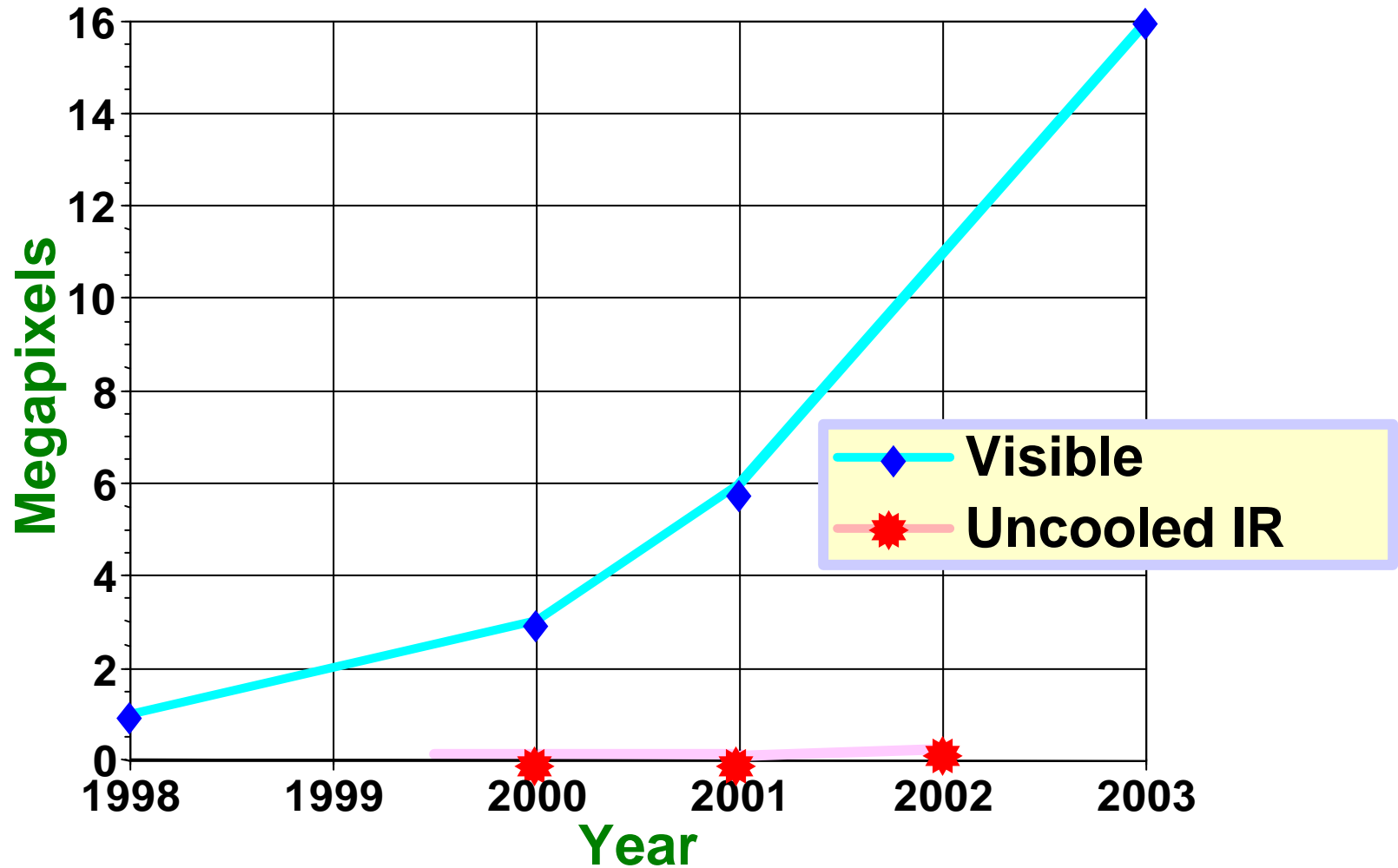
- **Case for Vis-NIR**

- Sensor Cost: VIS-NIR=0.02¢/pixel vs. Uncooled FLIR=40¢/pixel
- Commercial base: HDTV, camcorders, digital cameras, JPEG, MPEG, etc.
- Military vehicles have 4 times reflectivity in NIR as compared to visible
- FLIR does not work well at mid-day

- **Case for Uncooled FLIR (long wave infrared)**

- Military vehicles are painted to defeat recognition in visible (but not NIR!)
- Cost may be high, but still much less than cooled 2nd gen FLIR
- Active targets “pop-out” at night
- Long wave IR not affected by solar reflections
- Cleaner psd function than 2nd gen FLIR systems


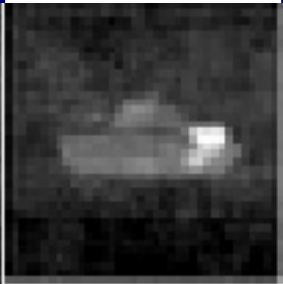
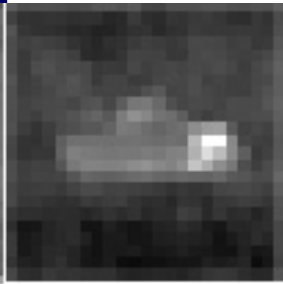
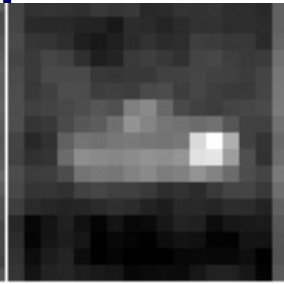
# Small Cameras (~1lb)



# Small FLIR

## 15° VFOV, 120 lines

(Unmanned Ground Station scenario)

Lines on Target	 18	 12	 8	 6
Range to Target	51 meters	77 meters	116 meters	154 meters

# **Data Collections**

## **Vis/NIR vs. Uncooled FLIR**

5 in 2001

3 planned for 2002

air-to-ground, ground-to-ground

short range (UGS, small UAV) (<1 km)

long range (> 1km)

## Visible & Near-IR



Kodak 620x, 720x



Nikon D1, D1x, etc.



3rd gen  
intensifier

## Uncooled FLIR



FLIR Sys.  
PM695



Mikron 7200



Indigo Omega  
(not tested yet)

## Illuminators



Xenonics  
NightHunter



Gilway

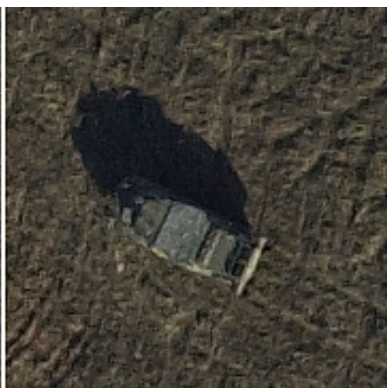


GE





**ZSU23/24**



**BRDM2**



**BTR70**



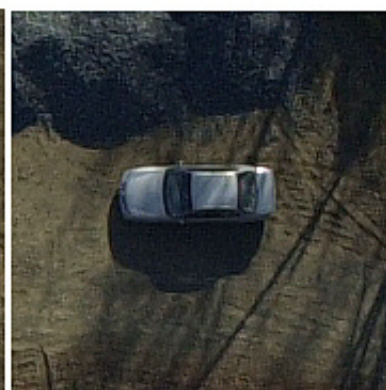
**BMP2**



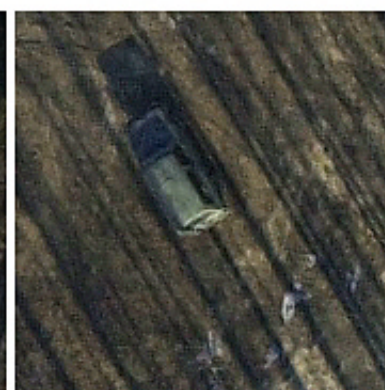
**BMP Decoy**



**M1078 FMTV**



**Chevy Malibu**



**CUTV**



**2S1**



**T72**



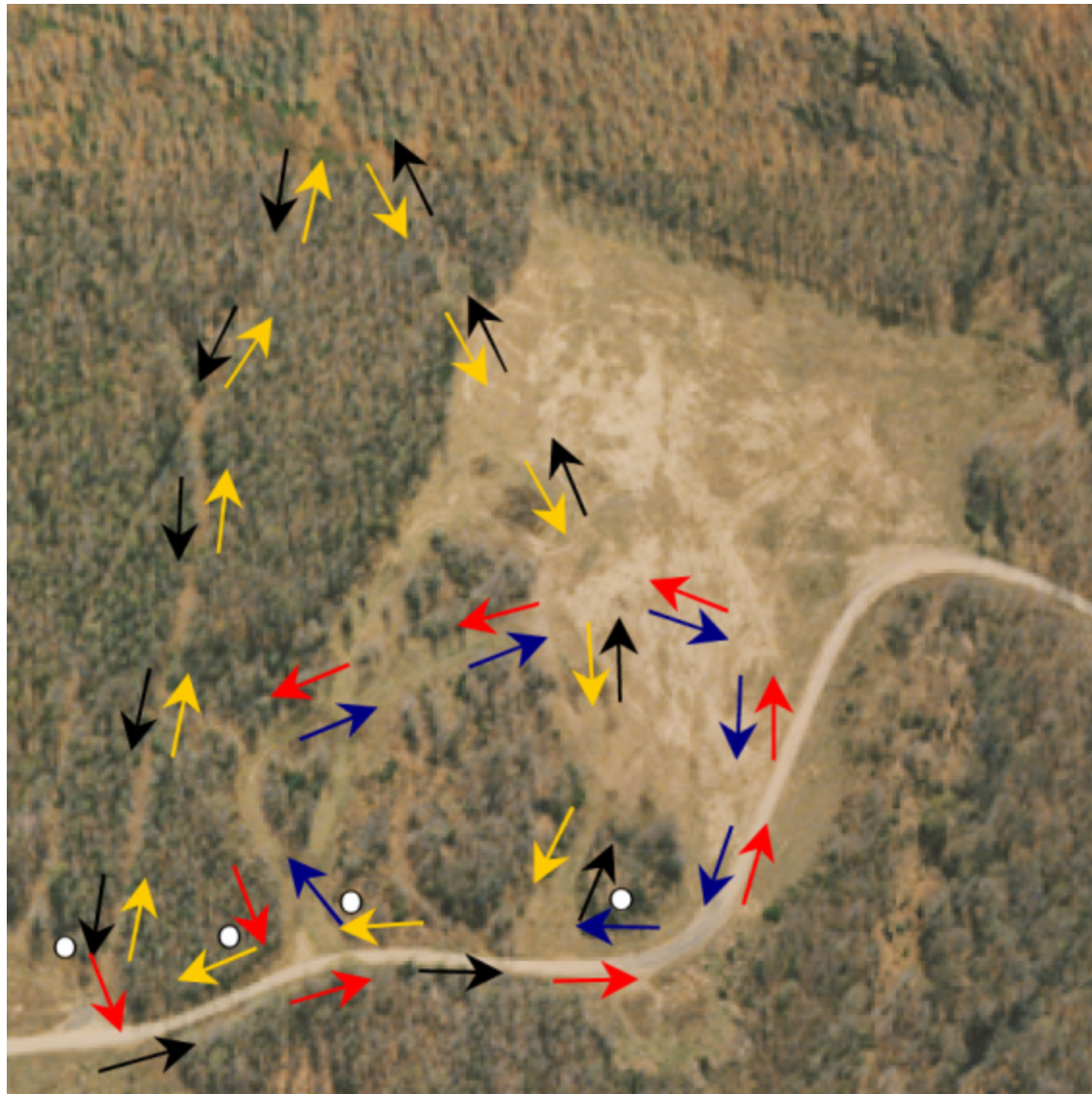
**Case 850 Dozer**



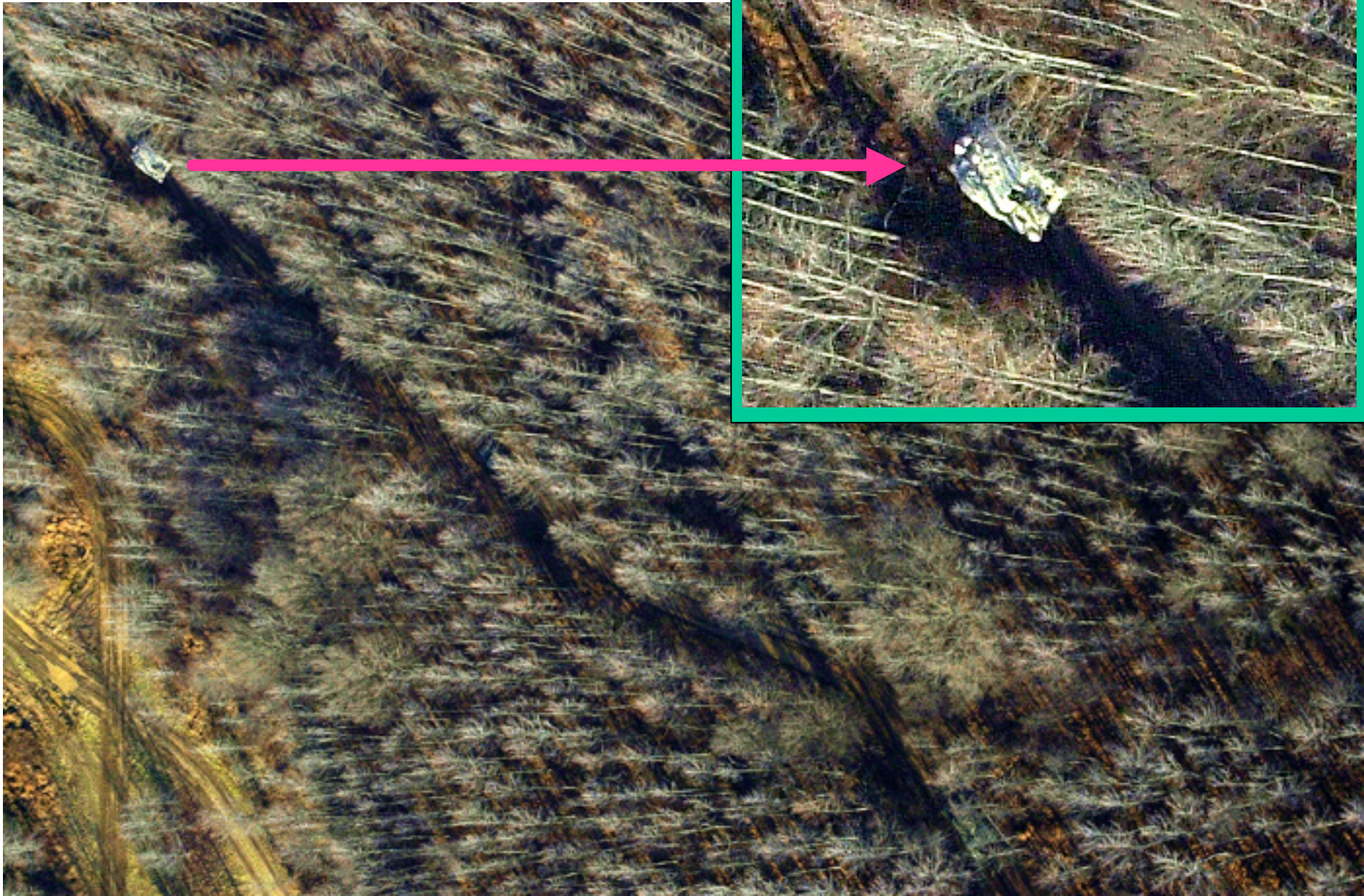
**M548A3**



# Scenario B



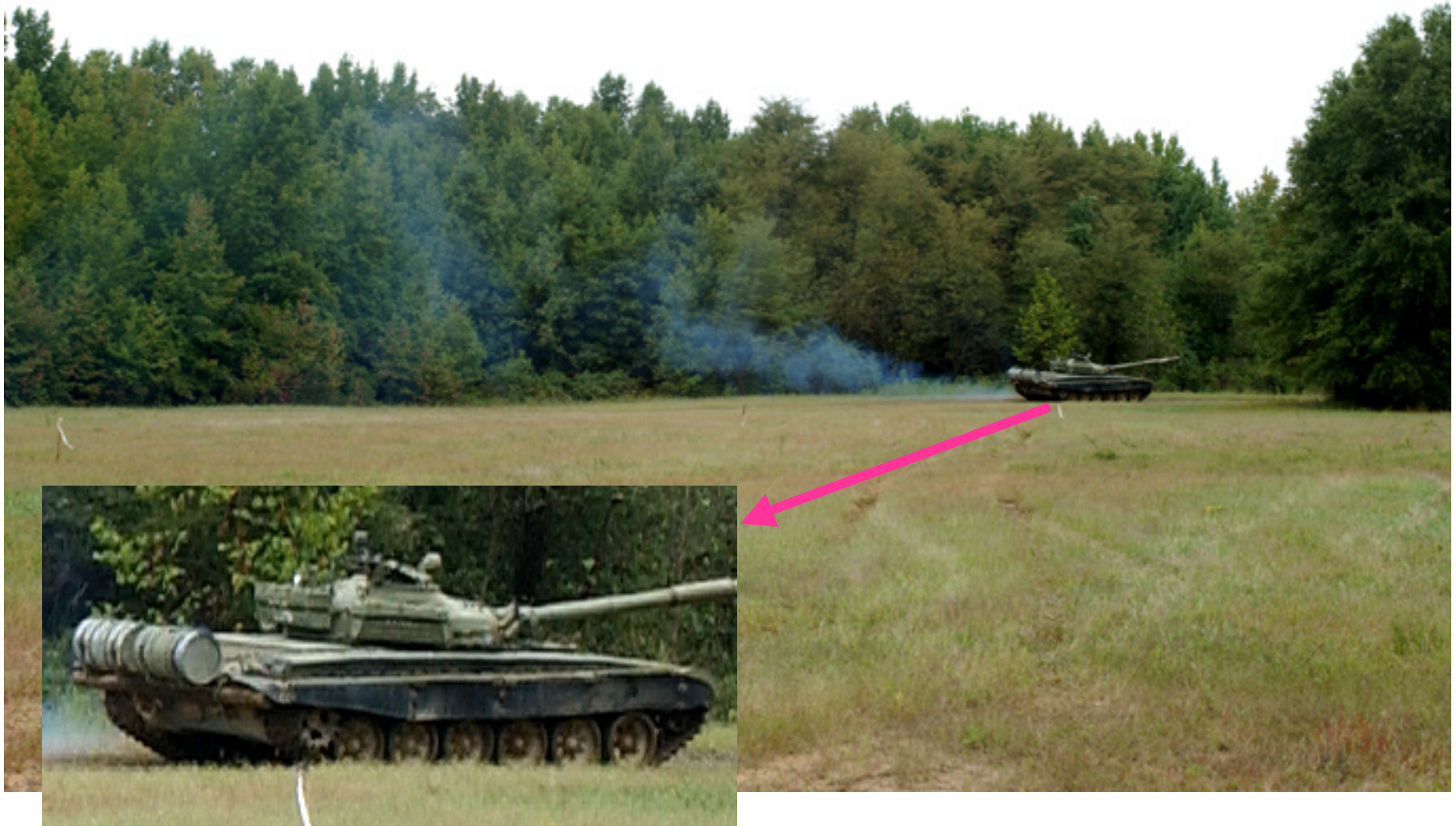






**3008 x 1960 pixels**

**Nikon D1x**



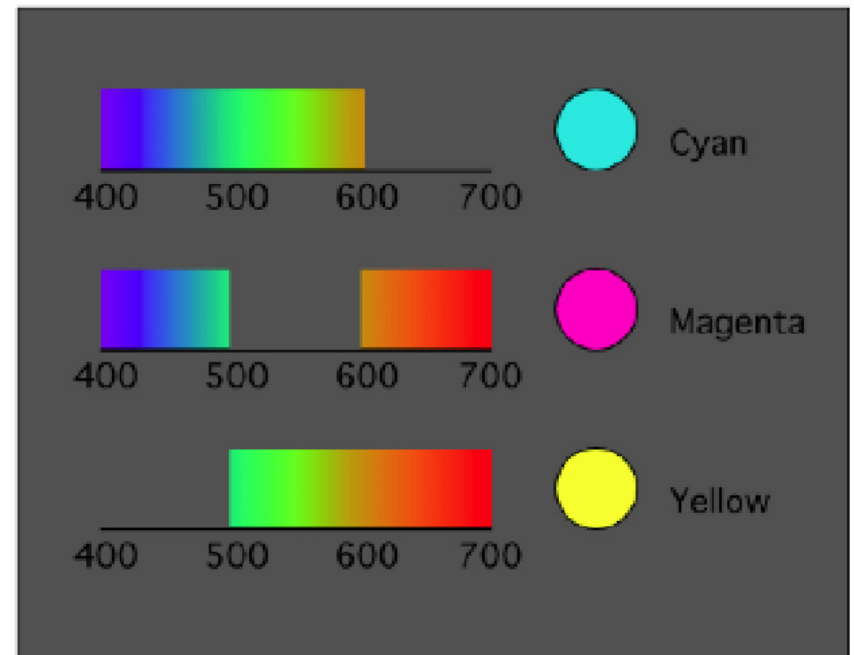
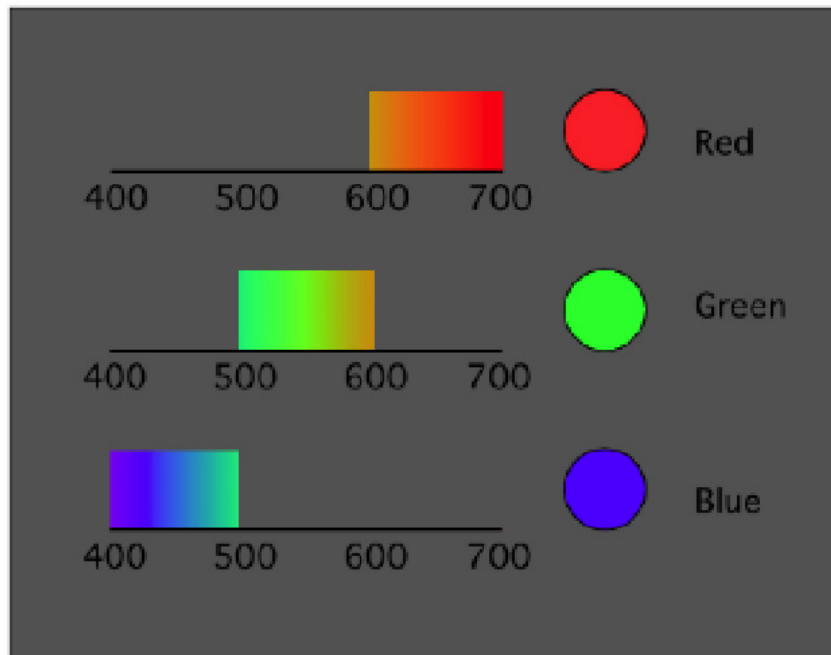
**Uncooled IR**  
**320 x 240 pixels**



# What Bands are Best for Target Detection and Recognition?

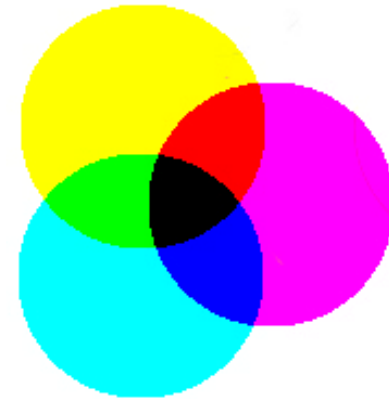
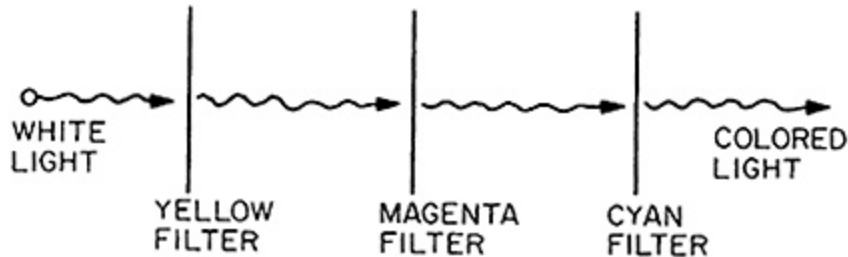
← Energy

Wavelength →



# {Red, Green, Blue} vs. {Cyan, Magenta, Yellow}

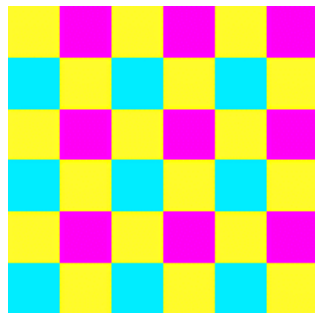
White light is passed through cyan, magenta, and yellow filters.



Red = Yellow + Magenta

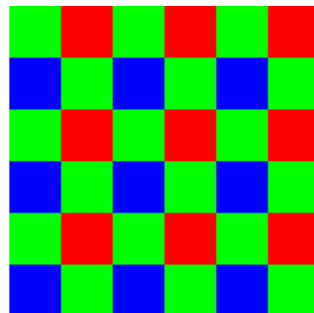
Green = Yellow + Cyan

Blue = Magenta + Cyan



CMY Bayer Pattern

**Kodak 720x**



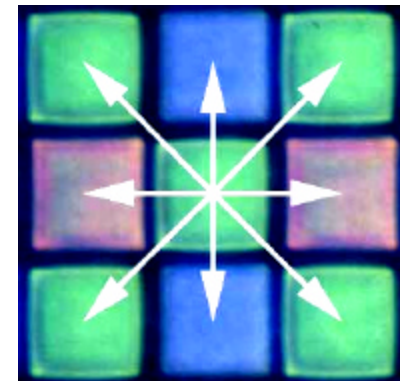
RGB Bayer Pattern

**Nikon D1**

Vector

Pixels

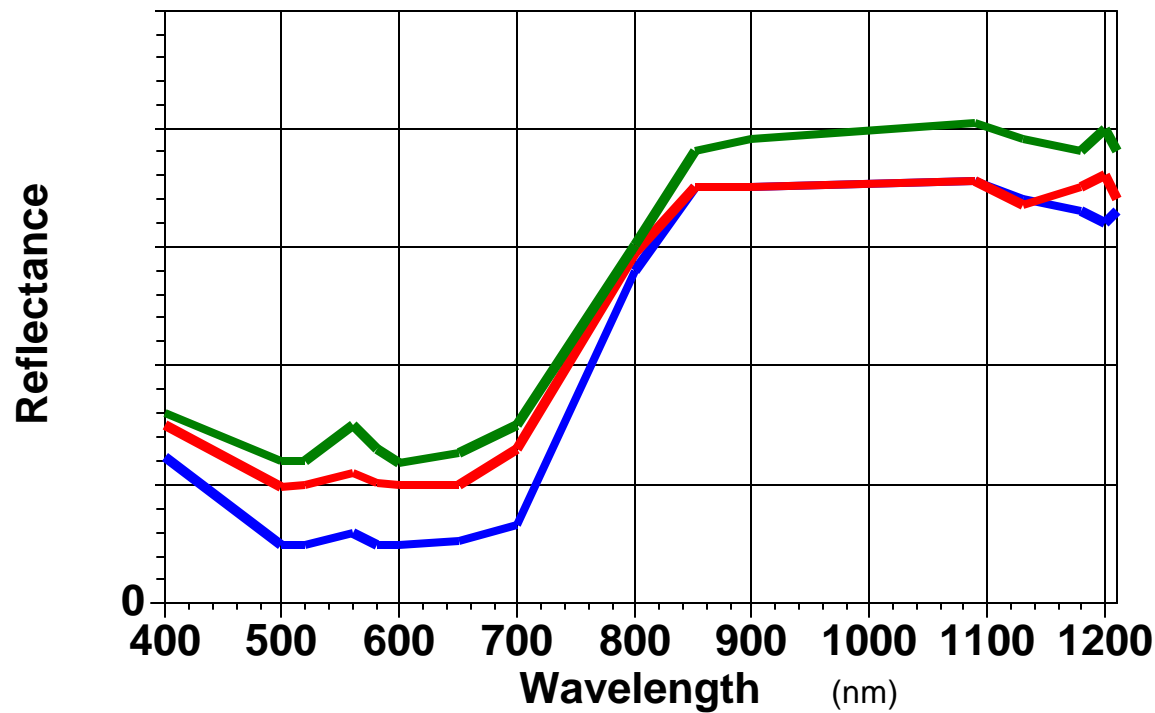
(Green =  
low noise)





# Importance of Near IR Component

## Vis-NIR Spectral Response of 3 Samples of Green CARC Paint



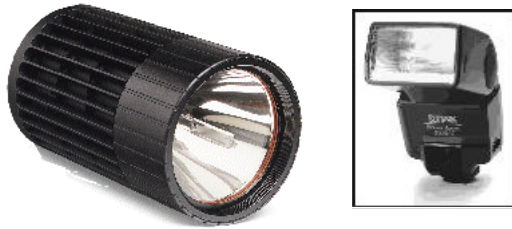
From: "Surface Reflectance Variations of Realistic Targets",  
D. Thomas, R. Evans, J. Crosby, TACOM

# Vis/NIR Band Choices

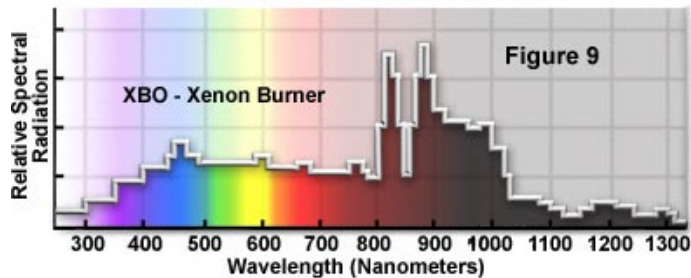
- Magenta
- Yellow
- Near infrared (or visible + near IR)

# Active Near IR Illumination

## Xenon



Xenon Arc Lamp Emission Spectrum



Xenonics Illuminator:  
Tested 75watt, 10° beam, at  
200 meters, 1/30 sec.  
Note beam goes to 1°.

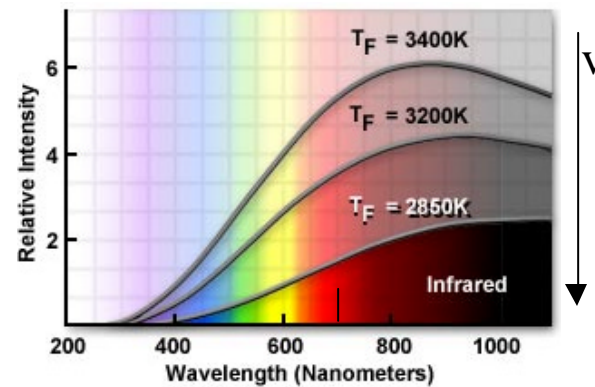
Guide 200 flash attachment

-> 200 ft range for ISO 100  
Or >1 km at ISO 25000

## Halogen



MR-16



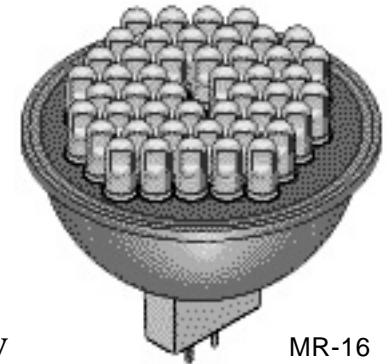
4, 8, 10, or 12 degree beam  
Aluminum reflector (non dichroic)

12v, 50-100 watt

14,000 candela vis. (65w, 10°, \$9);

65,000 candela (4°)

## IR LED Array



MR-16

850, 880, or 950 nm

12 degree beam

12 volt, 4 watts

equiv. 200 candela

\$120

# What's New

## Laser Spot

1500 nm

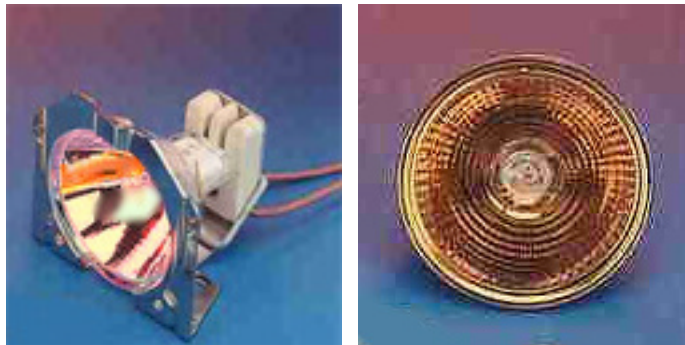
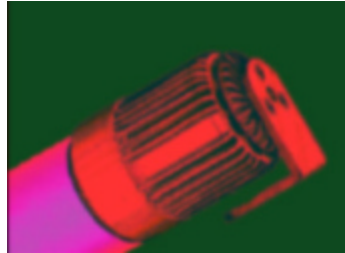


~0.5°

4.3m  
high  
at  
500m

## Halogen with Gold Reflector

Highest IR Reflectivity

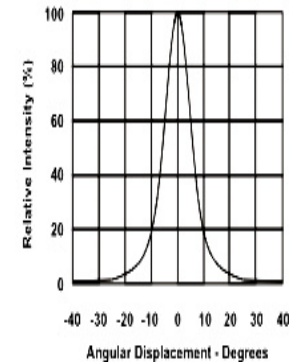


~2°, 100 watt ==> Range > .5km

~ 500,000 candela

## Luxeon Star LED

Highest in-band  
illumination per watt



825 candela  
on axis

# Approaches to Target Detection



Leopard in Tree

c  
a  
m  
o  
u  
f  
l  
a  
g  
e



Snow Rabbit

- **Anomaly Detection** (for SAR & long wave IR - but not **visible**)
- **Change Detection** (for moving targets)
- **Pattern Detection** (Gestalt = {scale, shape, edges & texture})

# Target Detection (single frame)

## IR vs. Visible (UGS Day Scenario)



Visible

Target Not Detected



Uncooled Long Wave IR

Very Strong Detection



Magenta, Yellow, NIR

Strong Detection

Much  
Rarer  
Case



Visible

Very Strong Detection



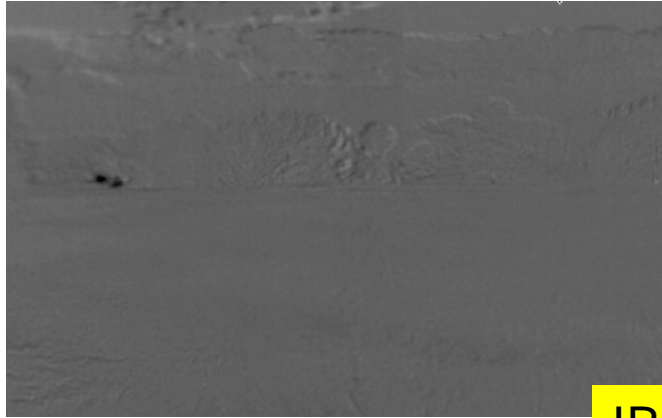
Uncooled Long Wave IR

Target Not Detected



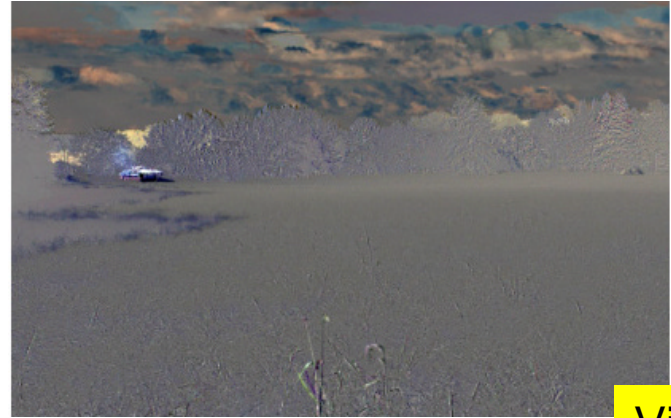
# Moving Target Detection

## Simple 2-Frame Change Detection



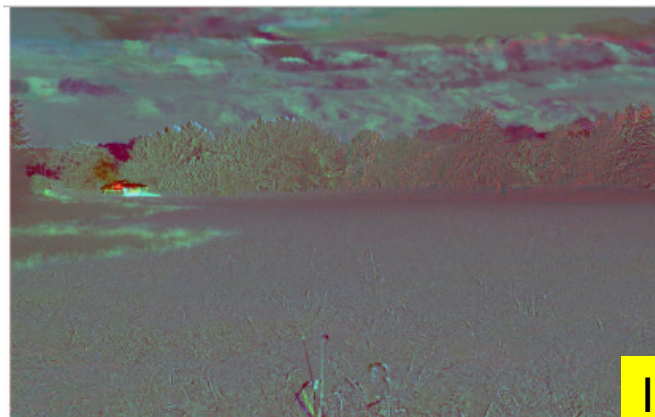
IR

Detection



Visible

No Detection



IR, Green, Blue

# Simple Multi-frame Change Detection



Fifth image of moving BTR-70.



Moving target detection image  $\Delta$ .

Equation

$$\Delta = |t_i - t_{i-1}| + |t_i - t_{i-2}| + |t_i - t_{i-3}| \\ + |t_i - t_{i-4}| - |t_{i-2} - t_{i-4}| - |t_{i-1} - t_{i-3}|$$



Target at full resolution

*D image*

# Approaches to Fusion (Visible + FLIR)

- Pixel Level fusion ==> multi-band
- Feature Level fusion
- Post declaration fusion
- Plug in sensor based on conditions

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- Single sensor multi-look fusion
  - trade temporal for spatial bandwidth

# Fusion of Visible and Uncooled FLIR (LWIR, Green, Blue)



FLIR PM695  
+ Nikon 885

—  
uncooled LWIR  
+  
Green  
+  
Blue

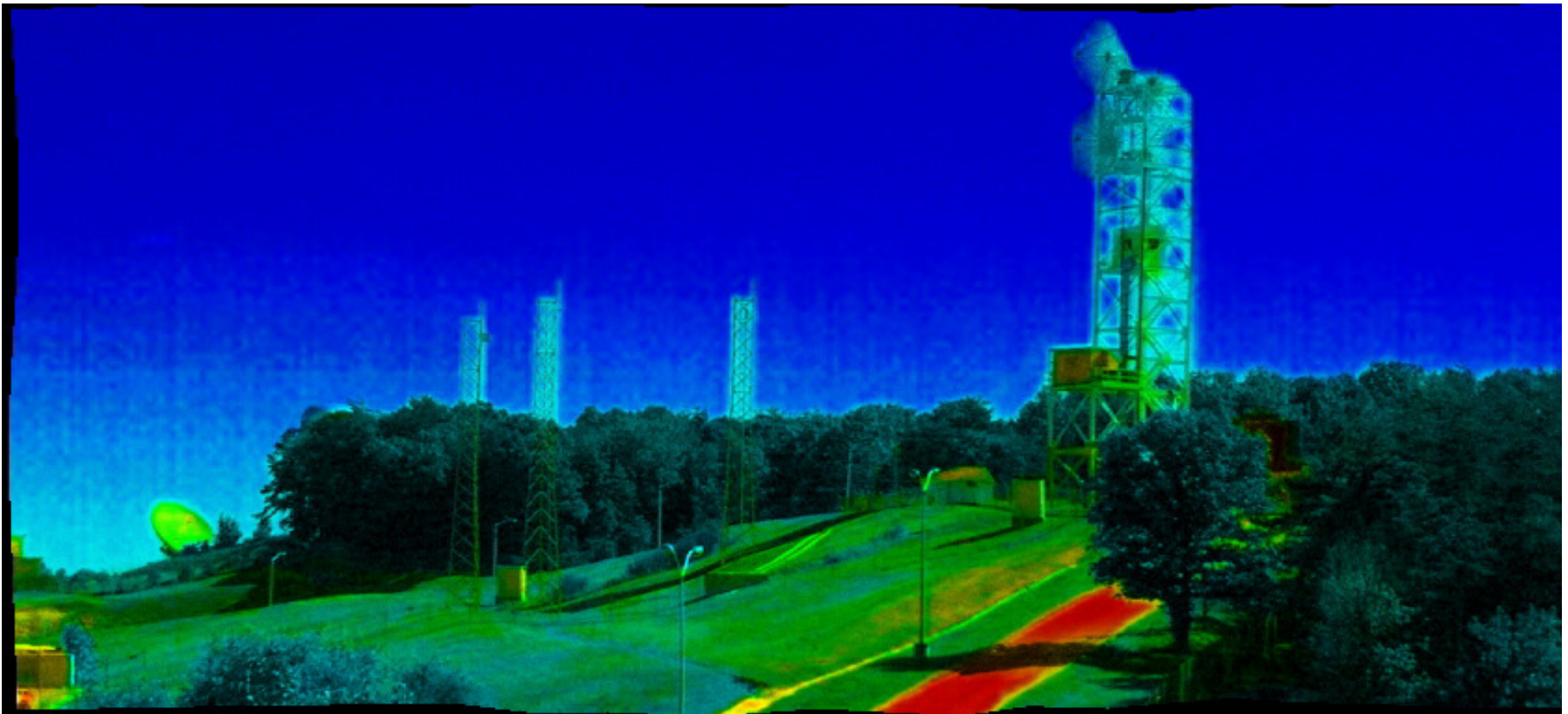


# **Fusion of Visible and Uncooled FLIR (LWIR, Green, Blue)**



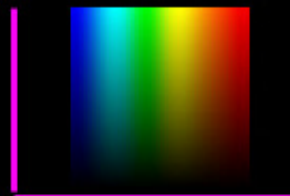
# Fusion of Vis and Uncooled FLIR

(Treating each pixel as vector  $\{\text{Vis}, \text{LWIR}\}$  and mapping to false color)



COLOR TABLE

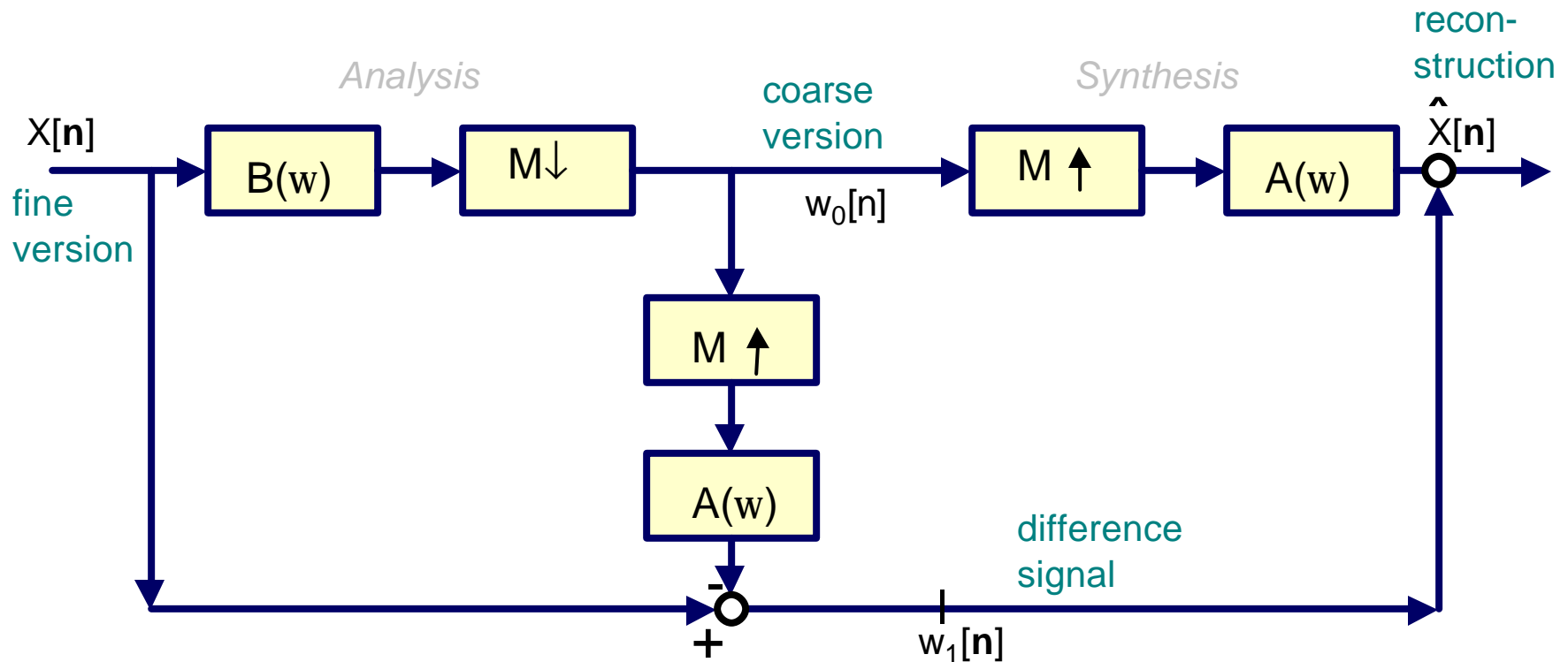
Visible  
Value



Thermal Value

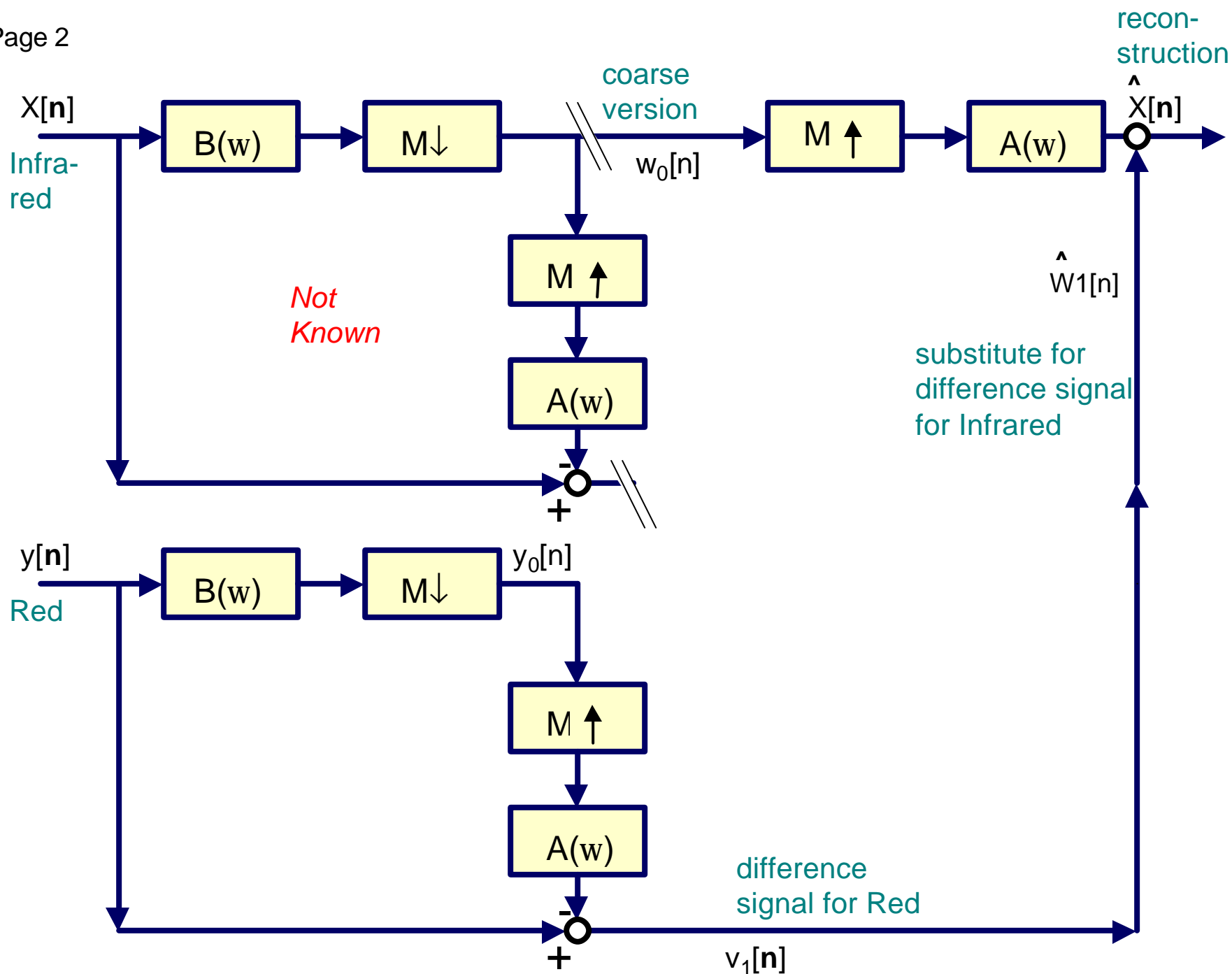


## Resolution Enhancement of Microbolometer Data - page 1



**Construction of one level of Laplacian pyramid.**

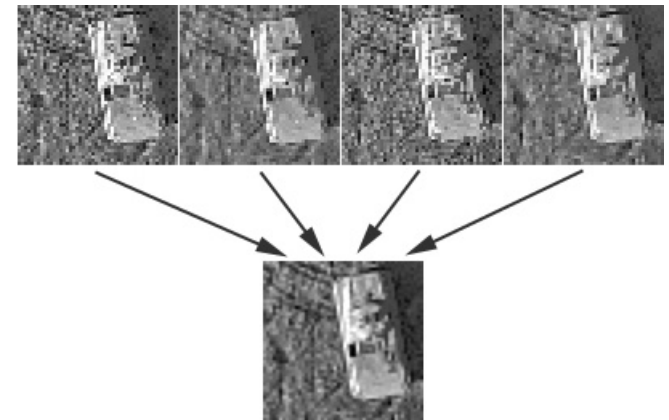
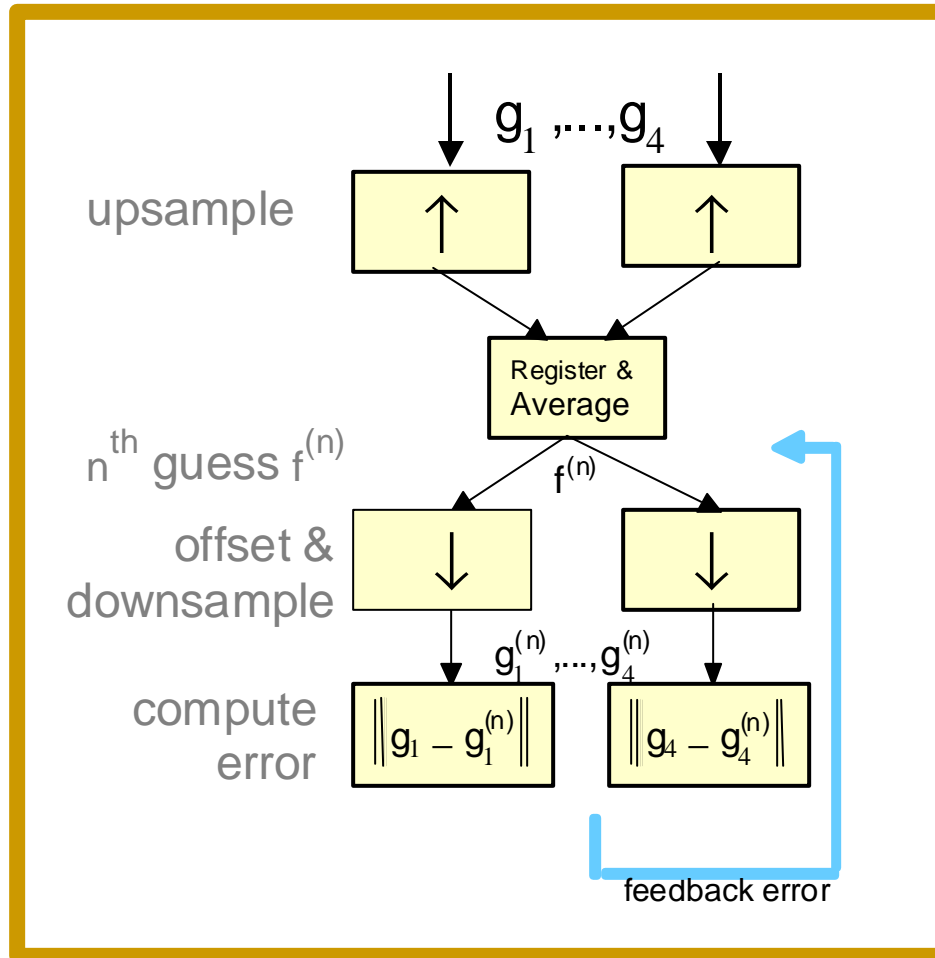
**This transformation may also be described as an analysis/synthesis filter bank.**



# Embedding Detail from Ultra-high Resolution Vis-NIR into Uncooled FLIR



# Multi-frame Super-Resolution of Uncooled FLIR Data



# Vis/NIR vs. Uncooled Long Wave IR - Early Conclusions

- Conclusions do not hold under all conditions
- And are not backed by government blind tests as with other sensors
- {Magenta, Yellow, Near IR} better for ATR than {Red, Green, Blue}
- Simple anomaly detection works better in LWIR than Visible bands
- Simple change detection works better in LWIR than Visible bands
- But, targets can be detected in Vis/NIR using pattern and change analysis.
- Uncooled LWIR is particularly good for detection, but doesn't supply detail for recognition beyond moderate range.
- Visible / Near IR can be fused with Uncooled LWIR for little extra cost